



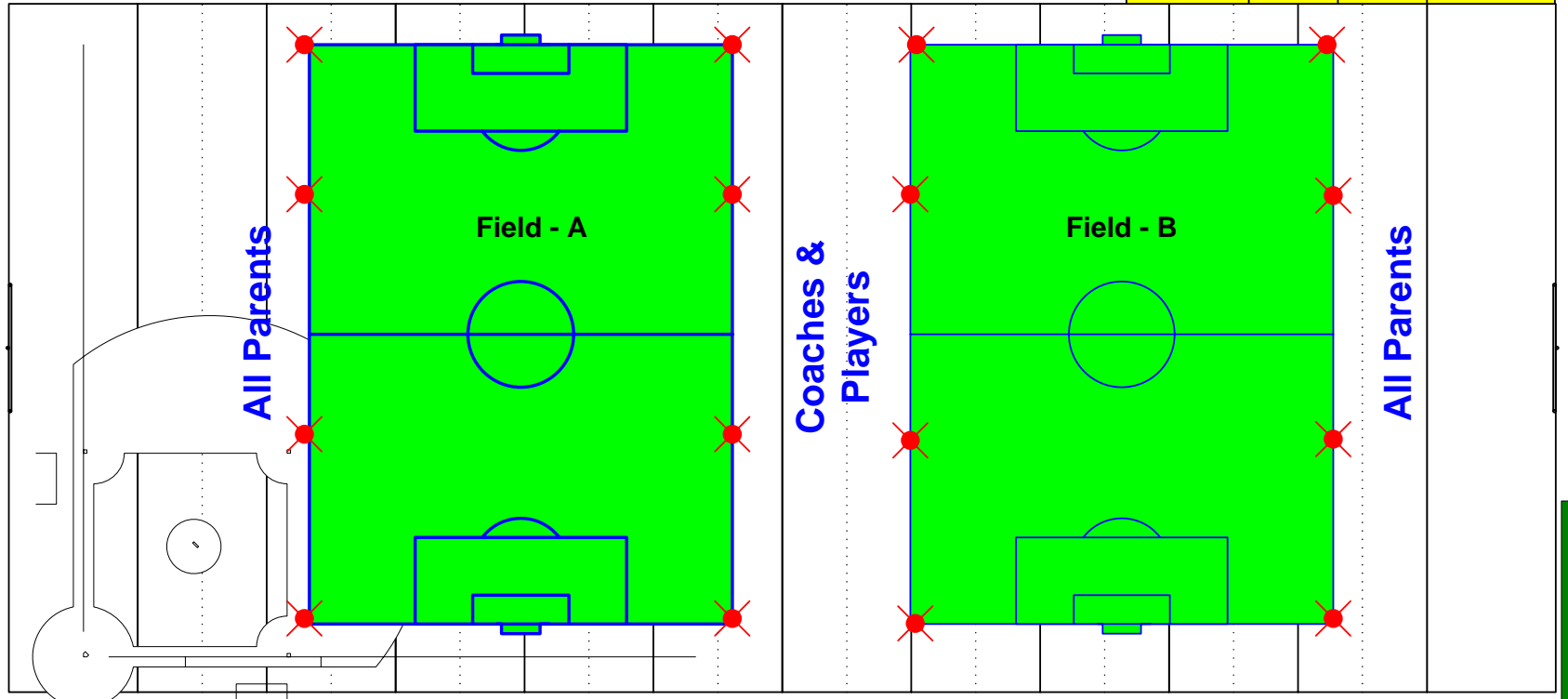
Millbury Youth Soccer Organization

U10 / U12 FINAL Game 2006

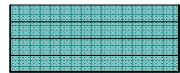
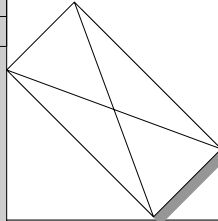
U10 - 5:00 - 6:30pm
U12 - 7:00 - 8:30pm

10/28/2006

Time	U10	5:15	5:45	6:15 pm
	U12	7:00	7:30	8:00 pm
Field A	1 v 2	4 v 1	2 v 4	
Field B	3 v 4	3 v 2	1 v 3	



Strip Dimensions
4000mm x 5000mm
Stall Width 2500mm
Stall Length 6000mm
Stall Angle 90deg
No. Stalls 15



- * ALL U10 Teams take field for warm-ups at 5:00 pm sharp
- * U10 game begins at 5:15 pm.
- * ALL U12 Teams take field for warm ups at 6:45 pm sharp!
- * U12 game begins at 7:00 pm.
- * All games are 20 minutes in duration with a 10 minute break between games
- * No standings will be kept in keeping with recreational League standards
- * Horn will sound to begin next game
- * Referee's will maintain 20 Minute game time
- * Coach's can handout their trophies or schedule a Team gathering at their convenience

Strip Dimensions
4000mm x 5000mm
Stall Width 2500mm
Stall Length 6000mm
Stall Angle 90deg
No. Stalls 15



Windle Field



M.Y.S.O U10 / U12 FINAL Game 2006	
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U12 - 7:00 - 8:30pm	

Time	U10	5:15	5:45	6:15 pm
	U12	7:00	7:30	8:00 pm
Field A		1 v 2	4 v 1	2 v 4
Field B		3 v 4	3 v 2	1 v 3

U10 FINAL GAMES

FIELD & START TIME

<u>Coach</u>	<u>Team #</u>	<u>5:15</u>	<u>5:45</u>	<u>6:15</u>
<i>Tebo</i>	<i>1</i>	<i>A</i>	<i>A</i>	<i>B</i>
<i>Gardner</i>	<i>2</i>	<i>A</i>	<i>B</i>	<i>A</i>
<i>Plante</i>	<i>3</i>	<i>B</i>	<i>B</i>	<i>B</i>
<i>Vigliatura/ Wright</i>	<i>4</i>	<i>B</i>	<i>A</i>	<i>A</i>

U12 FINAL GAMES

FIELD & START TIME

<u>Coach</u>	<u>Team #</u>	<u>7:00</u>	<u>7:30</u>	<u>8:00</u>
<i>Chausee</i>	<i>1</i>	<i>A</i>	<i>A</i>	<i>B</i>
<i>Letiecq</i>	<i>2</i>	<i>A</i>	<i>B</i>	<i>A</i>
<i>Beauregard</i>	<i>3</i>	<i>B</i>	<i>B</i>	<i>B</i>
<i>Michalak</i>	<i>4</i>	<i>B</i>	<i>A</i>	<i>A</i>

- * ALL U10 Teams take field for warm-ups at 5:00 pm sharp
- * U10 game begins at 5:15 pm.
- * ALL U12 Teams take field for warm ups at 6:45 pm sharp!
- * U12 game begins at 7:00 pm.
- * All games are 20 minutes in duration with a 10 minute break between games
- * No standings will be kept in keeping with recreational League standards
- * Horn will sound to begin next game
- * Due to smaller field dimensions, Goalies must throw ball to teammates after a save.
- * Referee's will maintain 20 Minute game time
- * Coach's can handout their trophies or schedule a Team gathering at their convenience